

GEORGE MUNICIPALITY / GEORGE MUNISIPALITEIT
TENDER NUMBER / NOMMER: COM 042/2023

Tenders are hereby invited for the

APPOINTMENT OF A SERVICE PROVIDER TO SUPPLY, DELIVER, REPAIR AND INSTALL DIGITAL TWO-WAY RADIO COMMUNICATION DEVICES, AND CONTROL ROOM SUPPORT SYSTEMS FOR A PERIOD FROM DATE OF APPOINTMENT UNTIL 30 JUNE 2026.

Completed tenders in a sealed envelope, clearly marked:

Tender No. COM 042/2023 must be placed in the tender box at the George Municipality on the First Floor, Directorate: Financial Services, Supply Chain Management, Civic Centre, York Street, George by no later than **12:00 on Monday, 29 January 2024**. Tenders will be opened on the same day in the Committee Room at 12:05. Late or unmarked tenders will not be considered. No posted tenders or tenders per fax or e-mail will be accepted.

Tender documents are available at a non-refundable deposit of **R267-95** each from the Supply Chain Management Unit, First Floor, Civic Centre, York Street, George.

Tender documents are available on the George Municipality's website: www.george.gov.za, free of charge.

Tenders will be evaluated and adjudicated in terms of the Preferential Procurement Policy Framework Act (Act 5 of 2000) and Preferential Policy Framework Regulations 2022; the George Municipality's Supply Chain Management Policy as well as the George Municipality's Preferential Procurement Policy, where 80 points will be scored for price and 20 points for B-BBEE status and Specific Goals.

For more information, contact Mrs S Sternsdorf at (044) 801 6300 or ssternsdorf@george.gov.za

The Municipality reserves the right to withdraw any invitation to tender and/or to readvertise or reject any tender or to accept a part of it. The Municipality is not bound to accept the lowest or any tender.

A TCS PIN for bidders' tax compliance information must be submitted with the tender document.

It will be required from the successful bidder to register on the Central Supplier Database (CSD).

DR M GRATZ
MUNICIPAL MANAGER
GEORGE MUNICIPALITY
GEORGE
6530